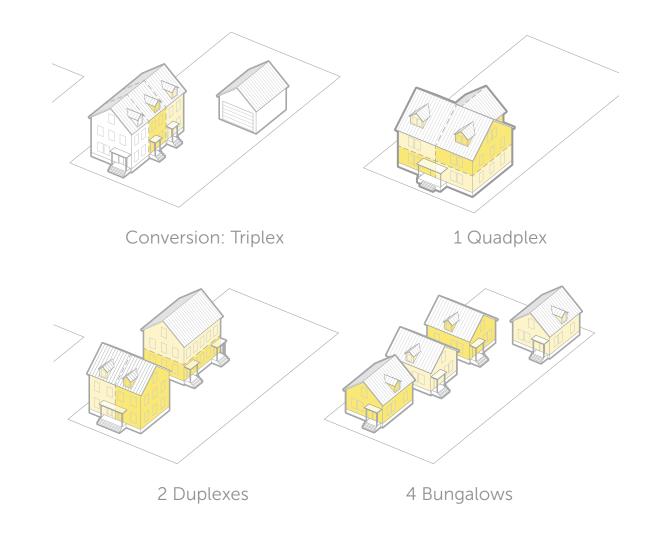
INTRODUCTION

- **GOAL:** Right-size regulatory barriers to facilitate the construction of small-scale multi-family projects (missing middle) on unrestricted infill lots

- APPLICABILITY

- Unrestricted lots these lots already allow a variety of uses today, including multi-family
- When proposing 3 or more units

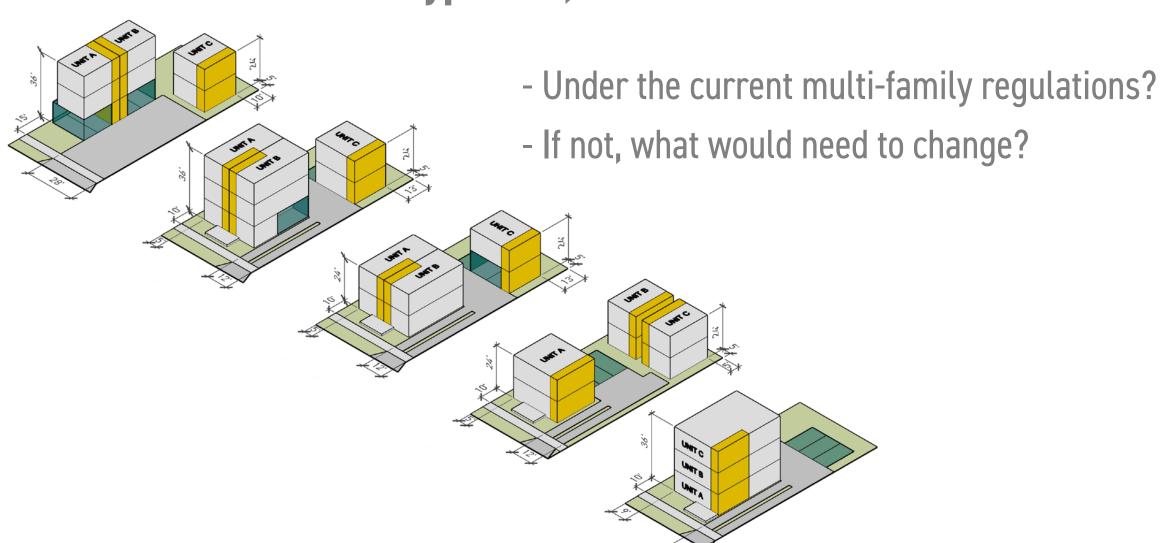


Any proposed changes would NOT override any active deed restrictions that might currently be in place



PROTOTYPE MODELING

Can 3 or 4 units fit on a typical 5,000 SF lot?





MODELING ASSUMPTIONS

Existing Multi-family Parking ratios

- Efficiency: 1.25 spaces per unit
- 1 bedroom: 1.33 spaces per unit
- 2 bedrooms: 1.66 spaces per unit
- 3+ bedrooms: 2 spaces per unit

Existing Single-family Parking Ratio

• 2 spaces per unit

Density

- 30 du/a is current multi-family threshold for a required 28-foot private street.
- 5,000 SF lot 3 units per lot is approximately 26 du/a
- 5,000 SF lot 4 units per lot is approximately 35 du/a
- Single-family development cannot exceed 27 du/a

Drainage

- Multifamily: the more land disturbed the more stormwater detention needed on-site
- Single-family: 65% lot coverage exemption

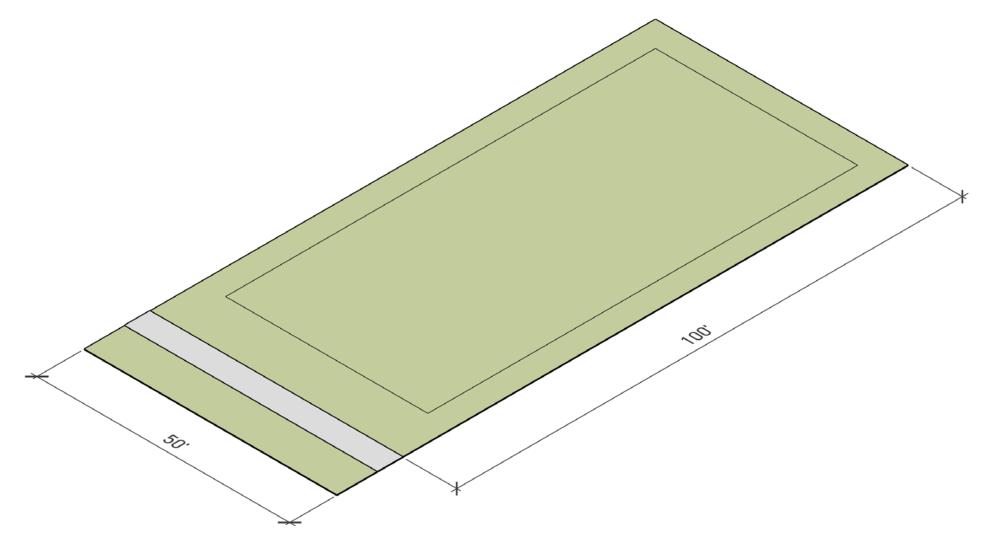
Vehicle Access

Assuming front access

****Starting with no structures on the lot - viable scenarios are possible on lots with existing structures either as new attached or detached units*****



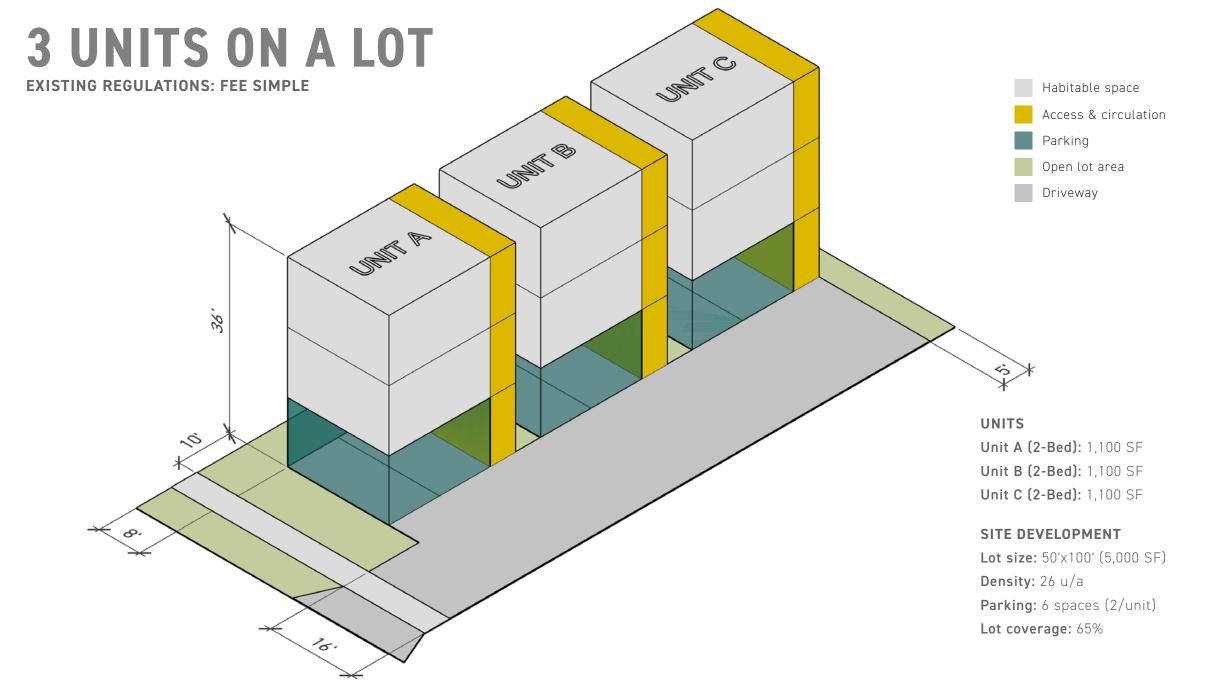
3 UNITS ON A 5,000 SF LOT?





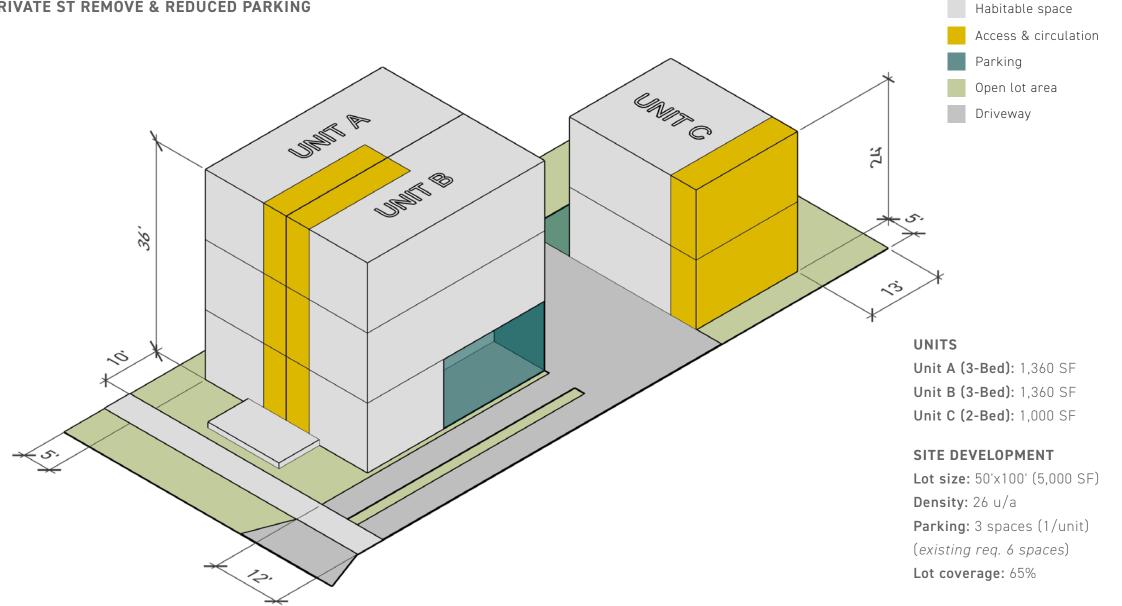
EXISTING REGULATIONS Habitable space Access & circulation Parking Open lot area Driveway 36' UNITS Unit A (1-Bed): 867 SF Unit B (1-Bed): 867 SF Unit C (1-Bed): 800 SF SITE DEVELOPMENT **Lot size:** 50'x100' (5,000 SF) Density: 26 u/a Parking: 4 spaces (3x1.33) €, Lot coverage: 65%





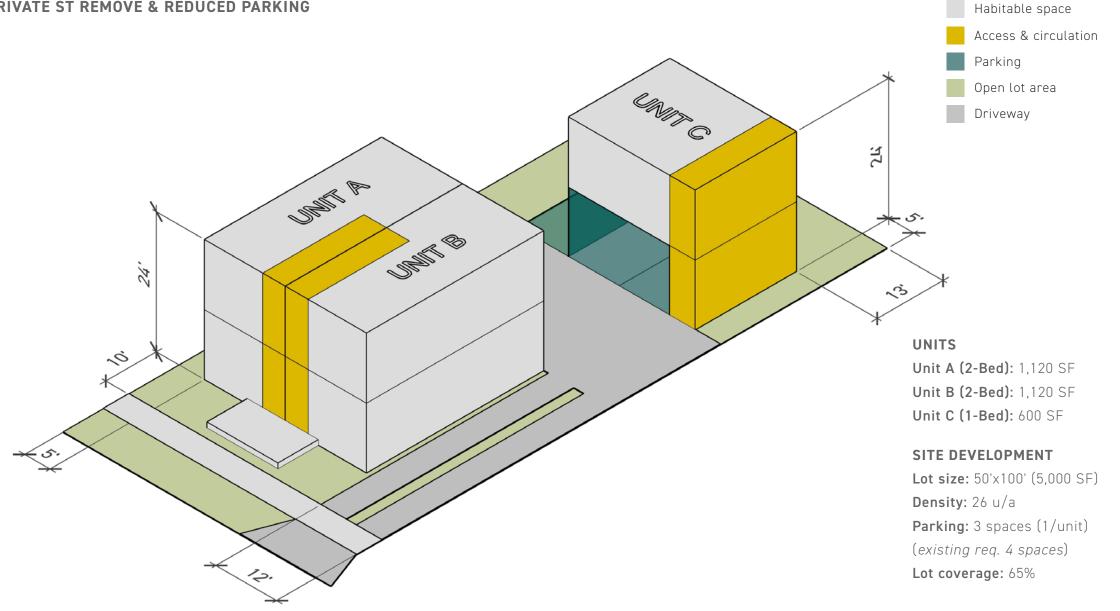


28' PRIVATE ST REMOVE & REDUCED PARKING

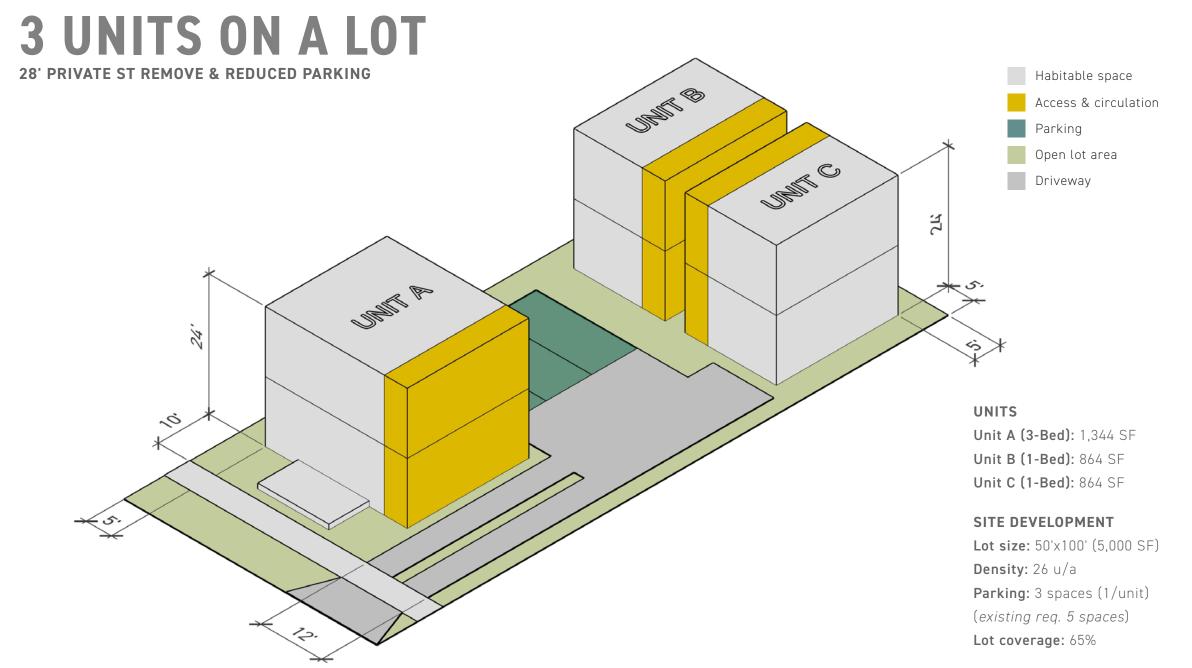




28' PRIVATE ST REMOVE & REDUCED PARKING

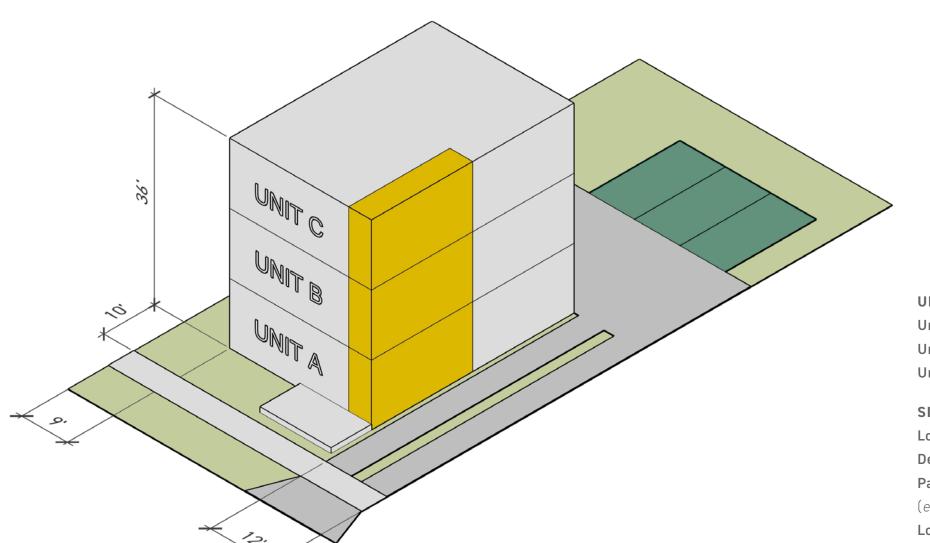








28' PRIVATE ST REMOVE & REDUCED PARKING



Habitable space

Access & circulation

Parking

Open lot area

Driveway

UNITS

Unit A (2-Bed): 1,120 SF Unit B (2-Bed): 1,120 SF Unit C (2-Bed): 1,120 SF

SITE DEVELOPMENT

Lot size: 50'x100' (5,000 SF)

Density: 26 u/a

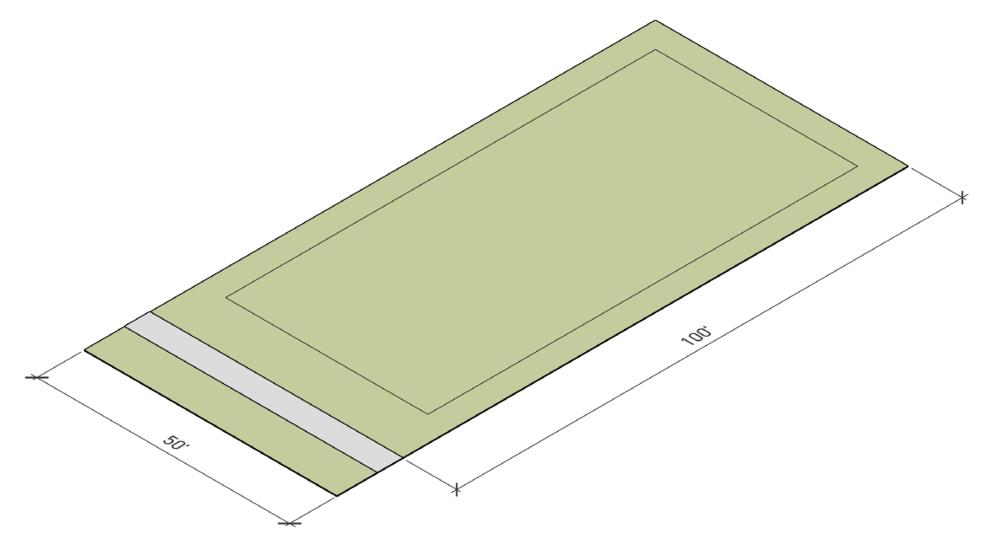
Parking: 3 spaces (1/unit) (existing req. 5 spaces)

(existing req. 5 spaces

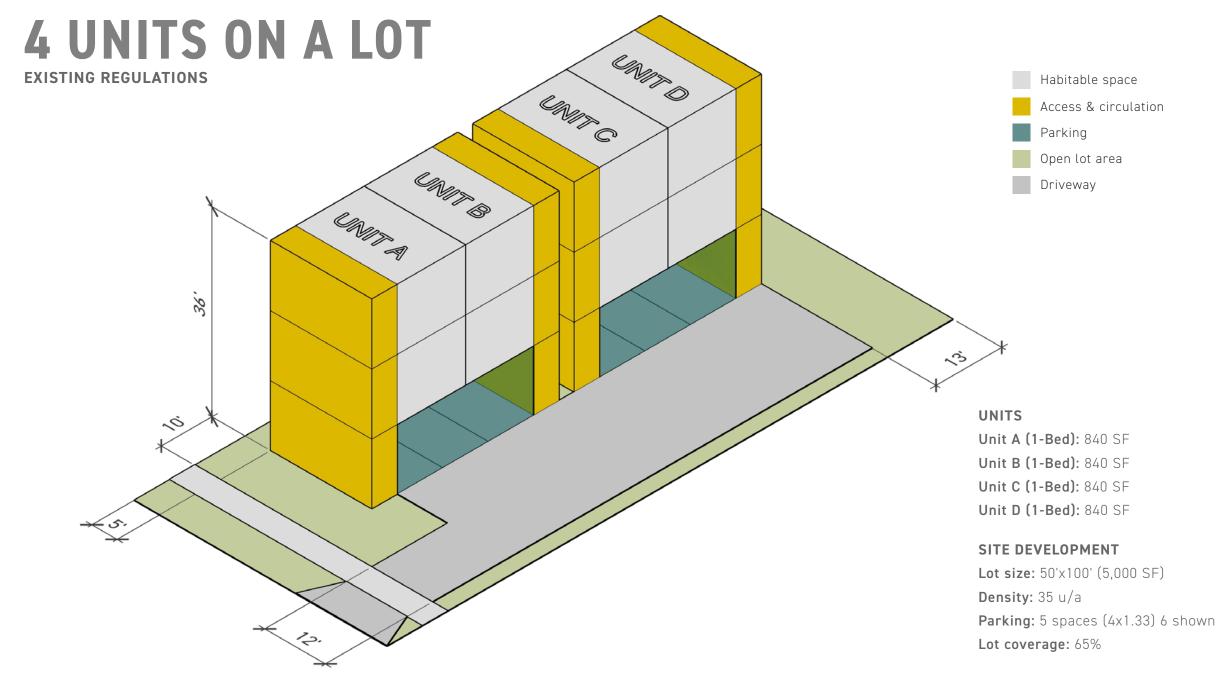
Lot coverage: 65%



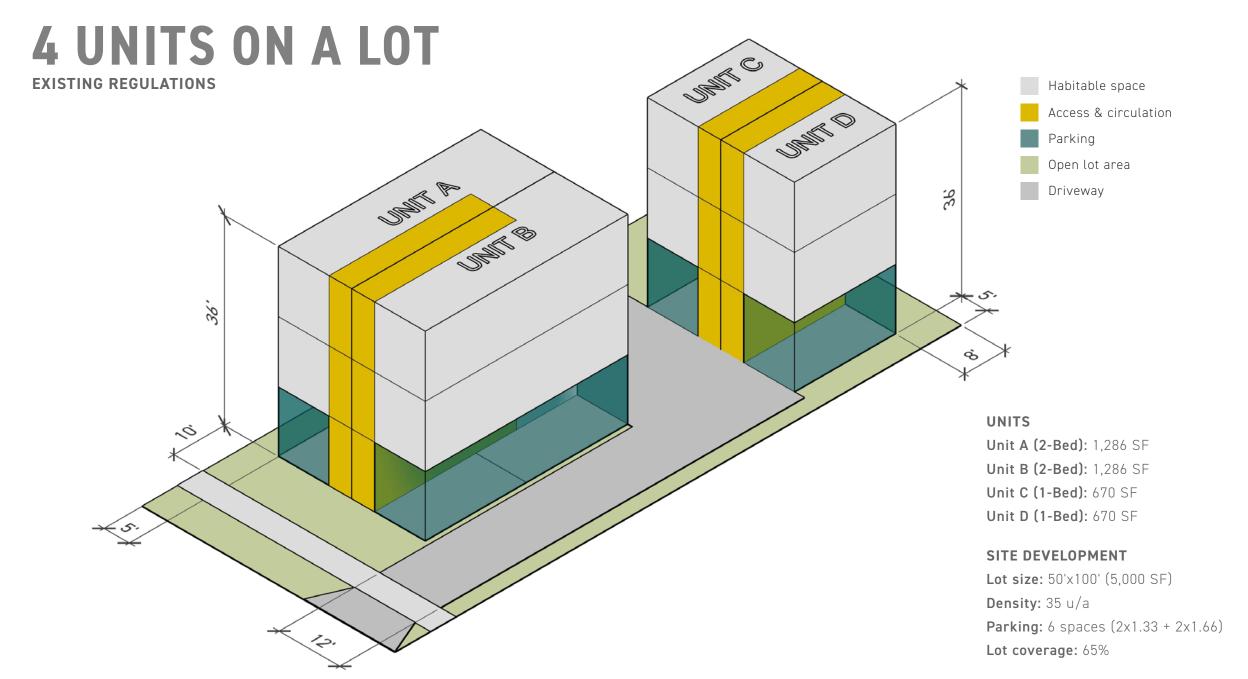
4 UNITS ON A 5,000 SF LOT?



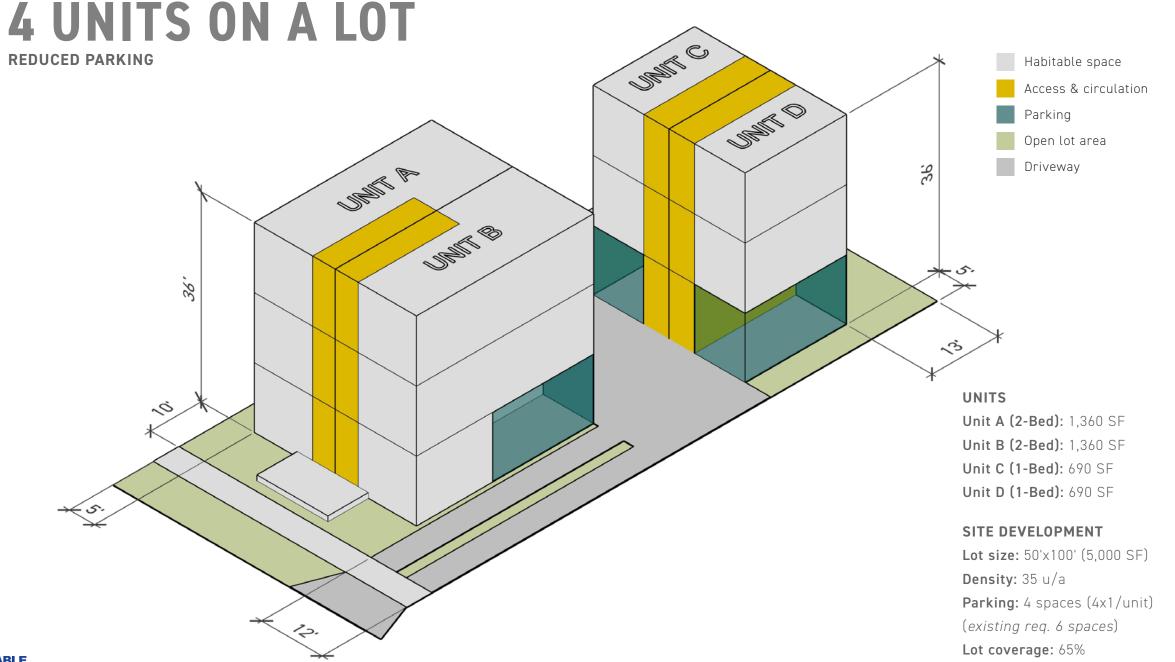








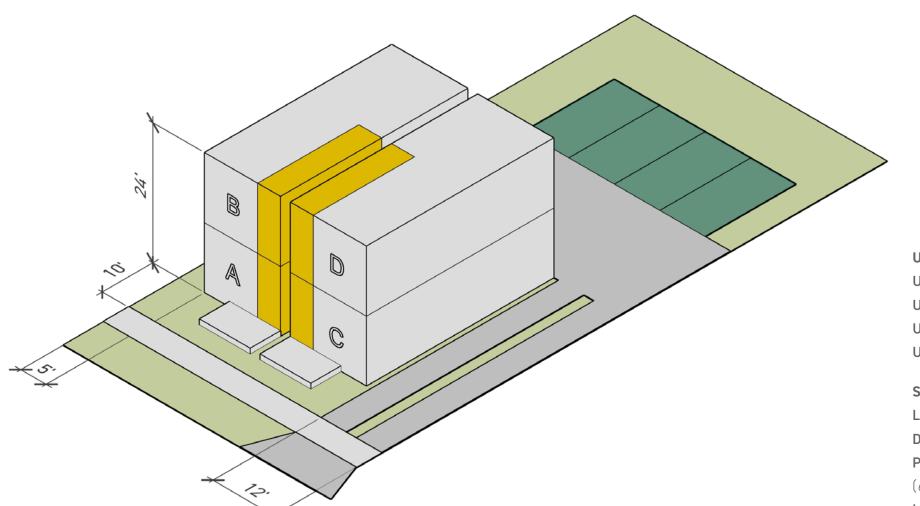






CODE STUDIO

REDUCED PARKING



Habitable space

Access & circulation

Parking

Open lot area

Driveway

UNITS

Unit A (1-Bed): 555 SF Unit B (1-Bed): 555 SF Unit C (1-Bed): 555 SF Unit D (1-Bed): 555 SF

SITE DEVELOPMENT

Lot size: 50'x100' (5,000 SF)

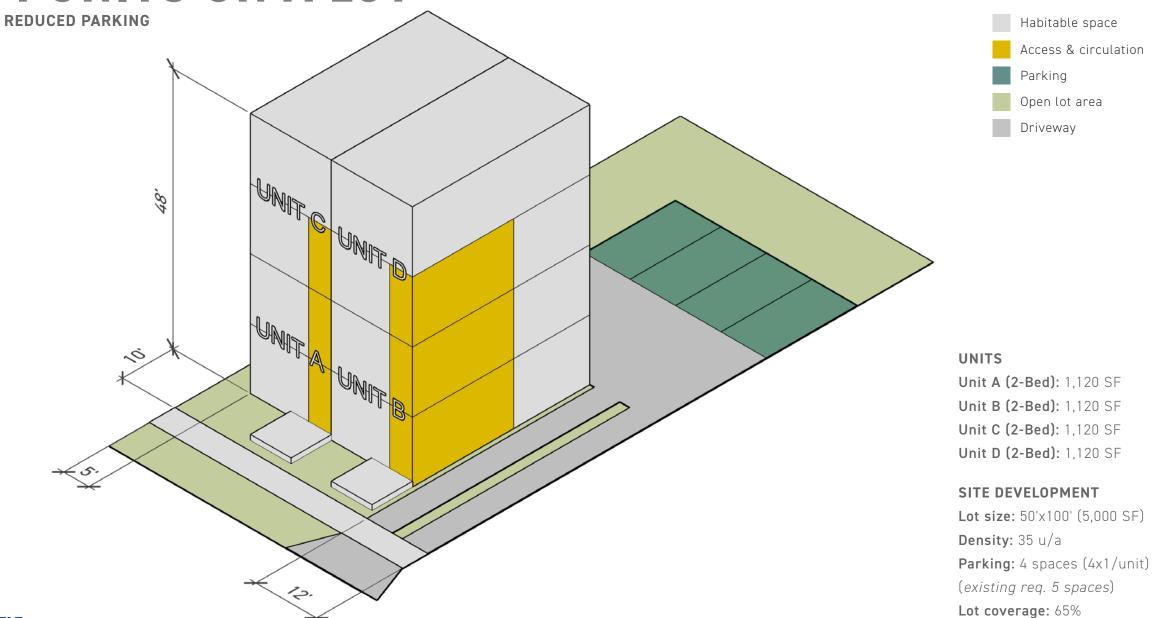
Density: 35 u/a

Parking: 4 spaces (4x1/unit)

(existing req. 5 spaces)

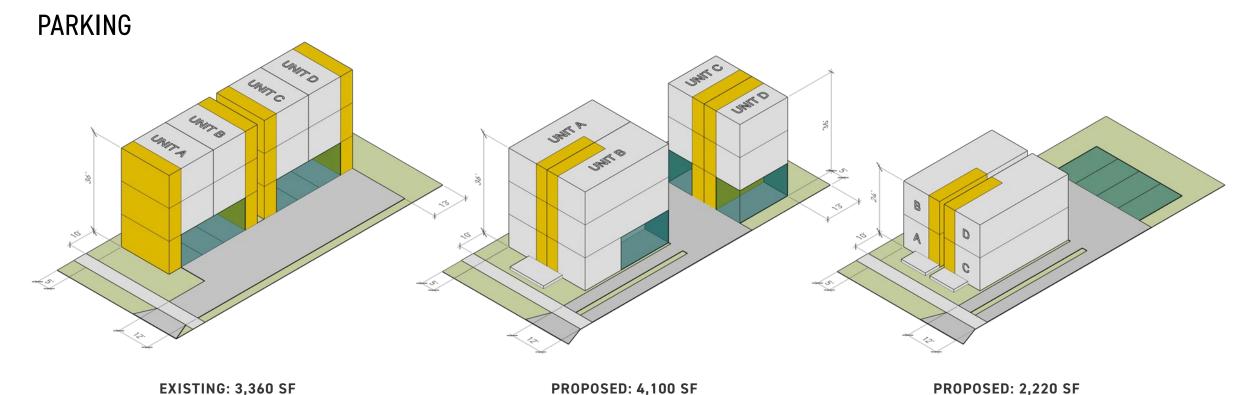
Lot coverage: 65%





PLACES

CODE STUDIO



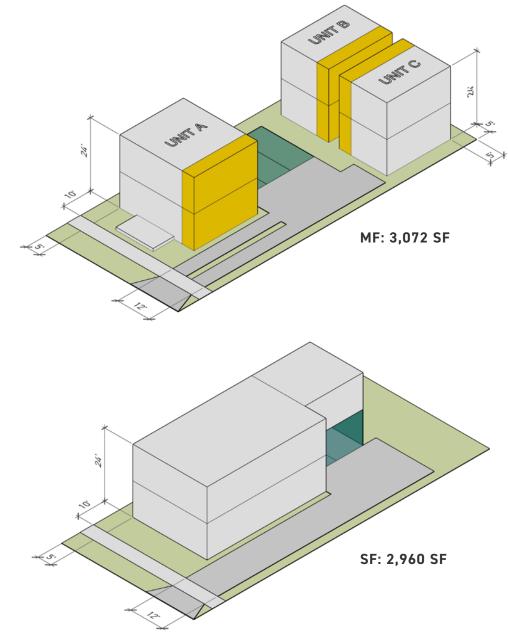
- 1 KG1 G52B. 4,100 51
- More parking required/provided less space for development
- Parking underneath buildings tends to impact unit size and building height

- Reduced parking provides additional flexibility in terms of site configuration and unit size
- Drainage requirements could impact location of parking and potentially size of units



DRAINAGE

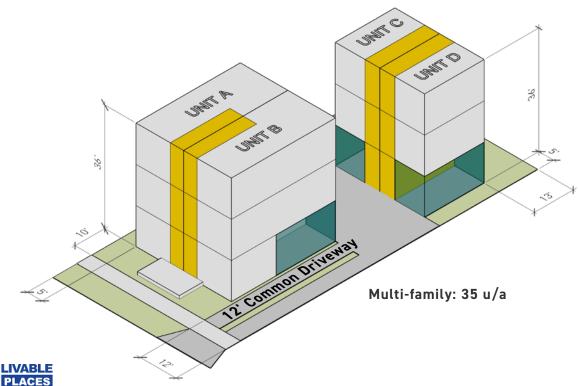
- Drainage requirements could have significant cost implications to developments of this size and scale
- Single-family gets a 65% lot coverage exemption a 5,000 SF lot could generate a large house (3,000 SF to 4,000 SF) - incentivizing larger singlefamily houses over smaller-scale multi-family projects
- Parking can increase impervious cover the more parking provided the more detention needed
- More efficient to put parking under buildings, less disturbed land, this could lead to taller buildings

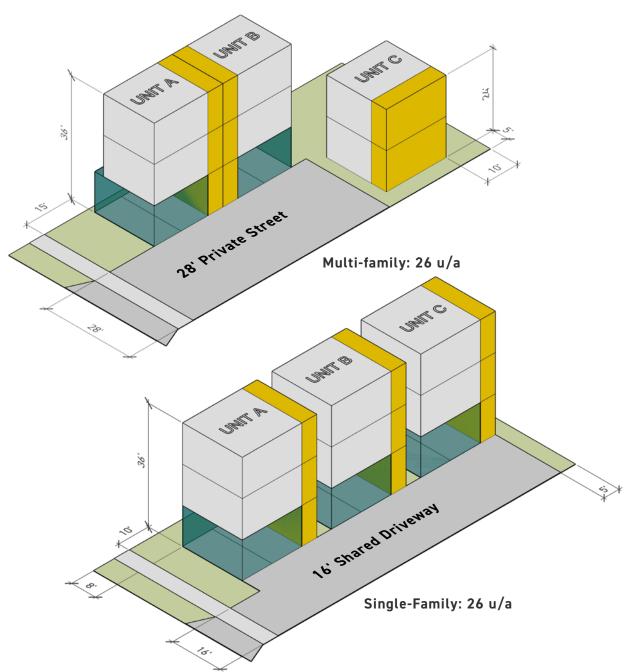




DENSITY

- Can cause unintended consequences
- 28-foot wide private street is hugely restrictive - in the case of 3 units likely forces fee-simple subdivision





NEIGHBORHOOD CHARACTER & WALKABILITY

• Current regulations promote car dominated landscapes - driveways and parking spaces, reduce street engagement, push active uses to upper-stories, and can negatively impact neighborhood character

